ENRICO MARIA FABBRI Architect | Lecturer | Urban Sketcher | Podcaster

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Professional Profile

Architect with a strong background in **hand drawing as a communication and spatial analysis tool**. I have always used drawing as a language to explore the relationship between form, perception, and urban space. Over the past **five years**, I have complemented my design work with teaching, organizing **workshops in high schools and for professionals**, teaching drawing as a **method of spatial analysis**. Since **2024, I have been collaborating with the Michael Graves College - Public School of Architecture in Union, NY* where I teach urban culture and cocreated the *Flâneurs in Rome* podcast. Founder of **AdHoc Voice**, a platform dedicated to architectural dissemination, and creator of **#xplanecitysketch**, a project that explores drawing as a tool for city observation.

I have extensive experience working with multinational companies such as Philip Morris, Ferrari, and Cornèr Bank, applying drawing and visual representation as tools for project communication and strategic thinking.

Education

Politecnico di Torino** – Degree in Architecture (1989) Politecnico di Milano** – Specialization in Building Pathology Professional Licensing** – Registered with the Order of Architects of Turin (OAT) no. 3060





Academic, teaching and outreach experience

- Michael Graves College Public School of Architecture, Union, NY** (2024 Present)
- Lecturer in Urban Culture | "Cantiere Aperto" In attachment abstract of the talk
- Creator and Co-Host of the *Flâneurs in Rome* podcast, exploring the relationship between urban space and storytelling
- Creator and Host of "Xplanecitysketch" podcast about cities, (no)place and people
- Drawing and Spatial Analysis Workshops** (2019 Present)
- Organization and facilitation of workshops in high schools and professional settings, teaching drawing as a **method of observation and analysis of urban and architectural space (both Italy and Switzerland)
- Xplanecitysketch live Project (2020 Present) Development of a teaching methodology using drawing to explore and represent cities through urban sketches
- Design Interviews (Ongoing): interviews with professionals in the design field, exploring architecture, creativity, and urbanism

















Others Professional Experience

Philip Morris International (2001 - 2024)

- Consultant and In-house Architect
- Design and optimization of workspaces, meeting areas, and hospitality spaces
- Budget management, site supervision, and vendor coordination

Ferrari (2009 - 2016)

- Design Consultant for technical and creative projects
- Lead Architect for the *Ferrari Garage F1* project (2011-2016)
- Ensured project consistency across international Formula 1 circuits

Cornèr Bank (2015 - Present)

- Lead Architect for the redesign of office spaces and development of the **new corporate design manual** (2018)
- Managed projects for multiple locations: Lugano, Locarno, Chiasso, Ascona, Zurich, Geneva
- General consultant

Poste Italiane (1995 - 2000)

- Organizational and design lead for the **new layout of post offices**, in collaboration with the De Lucchi studio

Merloni Elettrodomestici / Benelli Motorsport (1999 – 2000)

- Designed showrooms, retail spaces

Hard Skills

- Traditional drawing
- Digital Drawing
- Architectural Design,
- Project Management,
- Adobe Creative Suite (PSD, AI, AU, ID), AutoCAD, 3D Studio Max, Microsoft Office Suite, Building Pathology, Space Planning,
- Procreate
- · Microsoft Office,
- Keynote, Pages, Numbers
- · Italian (Native),
- English (Professional),
- French (Professional)

Soft Skills

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- · Project Management,
- · Client Relationship Management,
- Communication,
- · Problem-Solving,
- Adaptability, Creativity, Leadership, Teamwork







